Bocce

Oct 1-2 2024 2-Person Teams

**Round-robin**

1 timed game is played against each team for the 2-person teams.

Each game will be 30 minutes, 5 minutes between each match.

 An inning is defined as both teams on one side throwing 4 balls each.

 A Horn/whistle will be blown 5 minutes before the end of each game. A 2nd horn will sound to end the game. If the inning is not finished within those 5 minutes, the inning is scratched, and the score remains from the previous inning.

The only time a new inning can start at the warning sound is when the score is tied (i.e. 7 vs 7). Be aware that it is a 5-minute inning.

 Do not start a new inning once the 5-minute warning has sounded.

Whatever the score is at the end of the game will determine the winner.

Game will be scored by actual points. (i.e. Team A 9 points vs. Team B 7 points). Team A would take the Win and receive 9 points. Team B would take the loss with 7 points.

Final tournament standings will be determined by total wins. Tiebreakers will be determined by score differential. (Change from Spring event)

No Substitutions are allowed once the tournament has started.

Basic Rules:

* Each game will begin with a coin toss.
* Every roll (including the pallino) must meet the following criteria to remain on the court:
	+ The player’s feet must be behind the foot fault line.
	+ The ball must be thrown underhand and roll beyond the half court line.
	+ The ball cannot touch the back wall unless it contacts a ball in play first.
* When throwing the pallino, if the pallino doesn't go beyond the half court line, or touches the back wall, the toss is invalid and is turned over to the other team to throw out the pallino. Play continues by original team.
* The team closest to the pallino is “in” and the other team is “out.” The team that is “out” throws until they are “in” or out of bocce balls.
* Both teams must throw all their bocce balls to complete an inning.
* To become the team that is “in” you must roll a ball to be closer to the pallino than any of the other team's balls.
* Team members may not step on the court to coach teammates but are allowed to be on the court to judge which team is “in”.
* During game play, players cannot cross center line.
* No Volo throws.
* There are no rules against your ball striking any of the other balls in play, the pallino, or the side walls.

**Scoring:**

Points are scored after all balls **have been thrown.**

**The team with the ball** closest to the pallino is the only team scoring in that inning.

 The scoring team receives one point for each of their balls that are closer to the pallino than the other team’s closest ball.

If two balls are equal distant from the pallino at the end of the inning, then there is no score in that inning.

The team that scores controls the pallino to begin the next inning. They get to throw the pallino, followed by the first bocce ball.

**2-person**

**Round Robin Schedule**

**Day 1 Oct 1 2024**

8:30 registration

9:00 round 1

9:35 round 2

10:10 round 3

10:45 round 4

11:20 lunch break

11:50 round 5

12:25 round 6

1:00 round 7

**(day 2 start time subject to change)**

**Day 2 Oct 2, 2024**

7:30 warm-up

8:00 round 8

8:35 round 9

9:10 round 10

9:45 Break

10:20 round 11

10:50 round 12

11:25 round 13

12: 00 Awards